



Design and Technology Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1		Mechanisms: Making a Moving Story Book	Textiles: Puppets	Structures: Constructing a Windmill		
Year 2		Structure: Baby Bear's Chair	Mechanisms: Making a Moving Monster			Food: A Balanced Diet
Year 3		Structure: Constructing a Castle	Electrical Systems: Static Electricity	Mechanical Systems: Pneumatic Toys		
Year 4		Textiles: Fastenings	Structure: Pavilions	Food: Adapting a Recipe		
Year 5		Textiles: Stuffed Toys	Food: What Could Be Healthier?	Mechanical Systems: Pop-Up Book		
Year 6		Textiles: Waistcoats	Structure: Playgrounds	Electrical Systems: Steady Hand Games		